**WEEK 6 WEEKLY REPORT**

**DATE**

Monday 2 September 2019 – Friday 6 September 2019

**ATTENDEES**

1. Jared Linklater
2. Christian Piscioneri
3. Jennifer Phuong Huynh

**WEEKLY UPDATES**

1. What did you do this week that helped the development team meet the sprint goal?

This week I spent time refactoring the UI’s code to fix two major system design flaws from last semester. I first wrote a TrackManager module that would manage the tracks for the system, as we were still having the Simulator module that was a stand-in for one of the client’s components managing this, when it no longer should’ve been. I then implemented the Observer pattern across all the UI’s code, so that updating the system’s UI to properly reflect the state of tracks was a lot simpler overall.

Then, I met with the group and one of the clients (Andy) to discuss the development plan for the semester and what was required from him to help us reach our goals.

1. What will you do next week to help the development team meet the sprint goal?

* Based on our discussion with the client, I plan to work on making changes made to tracks synchronised amongst all connected users.
* I will work with my group to help refine user stories and prepare some for the next meeting.

1. Do you see any impediment that prevents you or the development team from meeting the sprint goal?

* As my work relies on a module that the client is working on, my ability to reach the development goals may be restricted. With proper planning however, we should still be able to reach the required amount of user stories fulfilled for the sprint.

Date of the report: Friday 6 September 2019